Automatic Detection of Unexpected Accidents Monitoring Conditions in Tunnels

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ABSTRACT:
Traffic pollution is becoming a big concern in the twenty-first century as the urban population grows and the number of motor vehicles grows. Accidents are a major cause of road delays because they not only result in injuries and losses for those involved, but also in wasted and missed time for those who are trapped behind the wheel. The Object Detection and Tracking Technology (ODTS) that we propose would be applied and expanded to automatically identify and control irregular events on CCTVs in tunnels in combination with a well-known deep learning network, Faster Regional Convolution Neural (Faster R-CNN), for Object Detection and Traditional Object Tracking. It allows the detection of a moving target in time, which is not normally possible in standard object tracking frameworks. The proposed scheme takes a time frame as input for Object Detection Bounding Box results, comparing current and previous image bounding boxes to assign a unique ID number to each moving and detecting object. The suggested system is a video clip. It allows the detection of a moving target in time, which is not normally possible in standard object tracking frameworks. As a result, the computer will identify all injuries. More specifically, since the training data set is large, it is possible to automatically upgrade the ODTS capabilities without modifying the programme codes.

Keywords- R-Convolutional Neural Network, Object Detection, Tunnel accident detection.

I. INTRODUCTION
Accidents have been one of the leading causes of death all over the world. It is difficult to track an isolated tunnel [1]. If cars outside the tunnel are not aware of the crash, it can cause further harm. It is usually difficult for policymakers to understand the complexities of the problem and obtain the desired assistance. In this paper, we will present an automated accident warning system. Object recognition technology has been used effectively to determine the size and location of target points in photographs or videos. Several technologies have emerged, primarily in automotive self-driving, CCTV tracking and surveillance systems, cancer detection, and so on. [5] Formal paraphrase Object detection is another field of image processing where unique recognition and tracking the location of known objects over time can be accomplished. To monitor objects, however, it is important to first identify the object type and location in a static image using object detection. As a result, the effects of object monitoring can be heavily reliant on the efficiency of the object detection involved. [3] This object detection system has been successfully used for tracing targeted pedestrians and moving cars, crash surveillance in traffic cameras, crime and security monitoring in specific local areas of concern, among other applications. In a cave, CCTV surveillance is completely ineffective. [6] Because the tunnel footage has a poor IL luminance, the video is heavily affected by the moving vehicle's tail light or the warning light of the car in service. The tone of the tunnel video is dark and distinct from the color of the road outside the tunnel. [2] Formalized paraphrase for the reasons mentioned above, the video surveillance device installed on the roads outside the tunnels was likely to fail to function properly inside the tunnel. [1] Formalized paraphrase.

As a result, an attempt is made in this paper to create an accident detection method that can acquire moving details of target objects by integrating an object tracking algorithm with a deep learning-based object detection mechanism. [5] Formal paraphrase in the following part, the complete object detection and tracking system (ODTS) procedures will be outlined in detail. In
addition, the tunnel accident warning method within the scope of ODTS would be considered. This device detects collisions or unusual occurrences occurring on moving structures and targets geographic areas on CCTV.

II. LITERATURE SURVEY

On-road vehicle identification is critical for perceiving driving settings, and localising the observed vehicle assists drivers in anticipating potential hazards and avoiding collisions. However, there has been no research on vehicle identification with partial appearance, and the process for partially visible vehicle localization has not been investigated. Using stereo vision and geometry, this paper proposes a novel paradigm for vehicle identification and localization with partial presence. The initial images from the stereo camera are then analyzed to create a v-disparity diagram. Vehicle candidates are created with prior knowledge of potential vehicle positions on the image after object detection using v-disparity. Vehicle identification is completed through deep learning-based verification. A new partly transparent vehicle tracking algorithm is implemented for each identified vehicle. This algorithm senses the vehicle edge on the earth, known as the grounded edge, and then selects a reference point for Kalman filter tracking to map partially visible vehicles. [1]

Author Propose a clear and accurate vehicle identification system focused on texture and presence histograms of local vehicles fed into clustering woods. Local binary pattern-like descriptors are used to remove texture properties. The align collection of histograms developed by LBPs spatial for randomly sampled local regions is used to calculate the dissimilarity between regions of all training photos. Clustering forests are used to evaluate the match of histograms. The effectiveness of the proposed approach is tested on numerous car datasets under various imaging conditions, and the findings demonstrate that the method achieves substantial advances over previously reported approaches. [2]

Smart traffic and information systems necessitate the processing of traffic data from various sensors in order to regulate traffic. In this respect, security cameras have been installed in traffic management and control in recent years. Several experiments on video surveillance applications using image recognition methods for traffic control are being conducted. Video processing of traffic data collected from surveillance cameras is an example of an application for advance warning or data extraction for real-time vehicle analysis. This paper provides a thorough analysis of vehicle identification and recognition procedures, as well as discussion of various methods for identifying vehicles in inclement weather. It also addresses the datasets used in different experiments to evaluate the proposed techniques. [3]

The Object Detection and Tracking System (ODTS) will be implemented and used in conjunction with a well-known deep learning network, Faster Regional Convolution Neural Network (Faster R-CNN), for Object Detection and Conventional Object Tracking, for automated detection and control of unusual events on CCTVs in tunnels, which are likely to (1) Wrong-Way Driving (WWD), (2) Stop, (3) Person out of vehicle in tunnel (4) Fire. This technology allows you to trace a moving target in real time, which is unusual in traditional object tracking frameworks. As a result, the device is capable of detecting all injuries in less than 10 seconds. The more interesting argument is that as the training dataset grows in size, the detection capability of ODTS can be automatically improved without any modifications to the software code. [4]

To hypothesise object positions, cutting-edge object detection networks depend on area proposal algorithms. SPPnet [1] and Quick R-CNN [2] advancements have shortened the running time of these detection networks, exposing region proposal computation as a bottleneck. We present a Region Proposal Network (RPN) that shares full-image convolutional features with the detection network, allowing for nearly cost-free region proposals. An RPN is a completely convolutional network that predicts object bounds and objectless scores at each location at the same time. The RPN is trained from start to finish to produce high-quality area proposals, which Quick R-CNN uses for identification. [5]

The author accomplished the goal in two aspects in the article. In terms of data processing, we investigated how to process tracking data effectively by using the parallel characteristics of iDMA (integrated direct memory access) and a DSP core; and in terms of data storage, we suggested a time-sharing approach to address the DSP local memory (data RAM) usage problem for multiple tracking properties. In addition, we suggest a new approach for software architecture that involves two stages of parallel computations: frame-level parallel computations and monitoring object-level parallel computations. [6]

Owing to the limited visibility of vehicles in road tunnels, an accidental crash could quickly be accompanied by a major secondary accident. As a result, a number of automatic event monitoring
systems have been put in place, but they have very poor detection rates due to the low image quality on CCTVs in tunnels. To address this limitation, a deep learning-based tunnel incident detection system was developed, which demonstrated high detection rates in November 2017. However, since the object detection mechanism was limited to still photographs, the movement path and speed of moving vehicles could not be determined. [7]

In addition to the RCNNs discussed in this thesis, there are several other methods for using Convolutional networks. The identification of model artefacts was presented as a regression problem. They use a CNN in a picture window to predict foreground pixels over a coarse grid for the whole object as well as the top, bottom, left, and right halves. The projected masks are then converted into sensed bounding boxes by a grouping mechanism. Szegedy et al. train their model on PASCAL visual object classes (VOC) 2012 training and evaluation from a random initialization and achieve a mean average precision (mAP) of 30.5 percent on the VOC 2007 test. In contrast, an R-CNN of the same network configuration achieves a mAP of 58.5 percent, but it is pre-trained with supervised ImageNet. [8]

In addition to accuracy, object detection systems must scale well as the number of object categories increases. Discriminatively trained component-based models (DPM) [8] are capable of handling thousands of object categories. In DPM, for example, hash table lookups are used in place of exact filter convolutions. Their findings indicate that this technique can operate 10k DPM detectors in around 5 minutes per picture on a desktop workstation. However, there is a cost. When a large number of DPM detectors compete, the approximate hashing method results in a significant loss of detection precision. R-CNNs, on the other hand, scale very well with the amount of object classes to detect and almost all processing is spread across all object groups. [9]

Regardless of scaling actions, an R-CNN on a GPU will take between 10 and 45 seconds per picture, based on the network used, since each area is passed across the network independently. Recent efforts have been made to minimize preparation and identification time while increasing accuracy and simplifying the training process. One of them is Fast RCNN [10], which has better detection efficiency (mAP) than R-CNN and the other is SPPnet, which is trained in a single stage using a multi-task failure. SPPnet training will refresh all network layers, and function caching requires no disc capacity. Another strategy is Faster RCNN. In this paper, a Region Proposal Network (RPN) is implemented that shares full-image convolutional features with the detection network, allowing for virtually cost-free region proposals. An RPN is a completely convolutional network that predicts object bounds and objectless scores at each location at the same time. [10]

III. GAP ANALYSIS

- As there are very few videos of fire in tunnel accidents. So, the detection of fire is not up to the mark and requires furthermore learning.
- New models of vehicles sometimes are not properly understood so the learning-based algorithm will need to be made familiar with all newly-launched vehicles from time to time.
- For processing such unclear and noisy images various enhancement techniques need to apply.

IV. PROPOSED SYSTEM APPROACH

Fig. System Architecture of Proposed System

Systems design is the process of defining the architecture, components, modules, interfaces, and data for a system to satisfy specified requirements. Systems design could be seen as the application of systems theory to product development. There is some overlap with the disciplines of systems analysis, systems architecture and systems engineering. In this system our aim is to provide the user with an interactive interface which can be used conveniently office spaces.

System architecture includes the modules used in the project and relationships between them based on data flow and processing. The System consists of following components:

- Video Camera
- Connecting Wire
- Required Software
- Fire Brigade
V. WORKING

The system uses an application to inform the local authority about any unexpected accidents in noisy tunnels.

In this system, the raw videos will be extracted from the tunnel and provided to our system. The video will contain some frame rate basically the frame rate of CCTV cameras and normal cameras are 25 fps.

Once the frame rate is obtained, it's split up to obtain the frame rate for 1 sec, after obtaining the frame for 1 sec the illumination has to be adjusted, to extract the colour feature. It is to be noted that the input size of the image is around 800*800.

Once we are done with the extraction of the colour feature and adjustment of illumination, the same extracted frame will be provided to a classifier which will be trained for fire detection.

Whatever the colour feature we get we have to do the colour transformation, normally the Image we get is RGB Image and in a normal RGB image the colour of the fire is yellow. But if somehow there is already the presence of a yellow cloth or vehicle it'll create a problem to identify fire. To overcome this problem we'll use a colour transformation known as YCbCr from where the Mean, Median, and standard deviation will be extracted, which will be further used to detect fire.

In the next step, the illumination adjusted frame will pass through faster CNN. The faster CNN will result from the proposal network and that will convert the image into a block and pass-through layer and detect the presence of the vehicle. We'll train the vehicle detection model. Once the vehicle is detected and a square or rectangular bounding box and its centroid are obtained. From there we will crack it down means with a result to time x and y-direction and centroid will be noted down. The output size of the image is around 300*800 for this.

Where X-axis will belong to velocity and the y-axis belong to vehicles up down movement, as our images are 2D, if the vehicle changes its direction it will move upward or downward. If the y-axis of the two-vehicle intersects and If the colour feature matches fire then a message will be sent to the fire brigade and local hospital. We are using FRCNN algorithm for object detection. The fully-connected layer is trained in the OverFeat method to predict the box coordinates for the localization task that assumes a single entity. The fully-connected layer is then converted into a convolutional layer for detecting multiple objects of the same class. The MultiBox methods produce area proposals from a network in which the last fully-connected layer predicts several class-agnostic boxes at the same time, generalising OverFeat’s "single-box" fashion. These class-agnostic boxes are used as R-CNN proposals. In comparison to our totally convolutional system, the MultiBox proposal network is extended to a single image crop or several big image crops (e.g., 224X224). The functionality of the proposal and detection networks are not shared by MultiBox. We go over Feat and MultiBox in greater detail later in the sense of our process.

VI. CONCLUSION

We will propose a new ODTS process that combines a deep learning-based object recognition network and an object tracking algorithm, and it will demonstrate how complex knowledge of an object for a particular object type can be accessed and used. Deep learning training secured the object
detection efficiency of a stable Car object, while Person demonstrated relatively poor object detection performance. However, in the case of fire, there is a high likelihood of false identification in untrained videos due to a lack of Fire artefacts. Nonetheless, by concurrently practising No Fire artefacts, it is possible to reduce the frequency of false detections. The deep learning object detection network's fire object detection efficiency should be improved later by securing the Fire image.

VII. FUTURE WORK

This application can be easily implemented under various situations we can add new features as and when we require. Reusability is possible as and when required in this application as there is flexibility in all the modules. Software scope extensibility: This software enhances the following principles of extensibility like hiding data structure, avoid traversing multiple links or methods, avoid case statements on object type and distinguish public and private operations Reuse usability: It is possible as and when required in this application we can update it to the next version. Reusable software reduces design, coding, and testing cost by reducing effort over several designs and the amount of code.

We can add a function in the system where the number plates of the vehicles which are still or damaged can be scanned and the particular car details would be searched from the database server. The owner of the car registered would be informed through a call or text message.

REFERENCES


